# SeeBeefGenetics: Evaluation of Optimized Feedback in a Beef Cattle Breeding Simulation

MARIA HAAG, JUSTIN LE TOURNEAU, ROSE MARRA, AND WILLIAM LAMBERSON

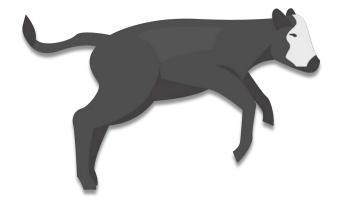
#### Introduction

- Feedback helps students interpret their results leading to cognitive change or learning.
  - Critical for novice students (Clark et al., 2009; Kirschner et al. 2006).
- Not all feedback is effective.
  - ► Feedback on easy tasks inhibits learning (Bangert-Drowns et al., 1991)
  - ► Feedback shown before decision making does not initiate change (Shute, 2008)
  - ▶ Feedback that is too detailed overwhelms students (Roll et al., 2014; Van Dijk et al., 2016).





#### Problem



- Recommendations for feedback design are conflicting (Shute 2008; Wong et al. 2019)
- Researchers suggest more work focused on:
  - Feedback Timing (Kulik & Kulik, 1988; Johnson, et al., 2016)
  - Feedback Content (Timmers & Veldkamp, 2011; Attali & van der Kleij, 2017)
  - ▶ Learner Characteristics (Kulyuga et al., 2007)
  - Interaction of Design Types (Wang et al., 2019)



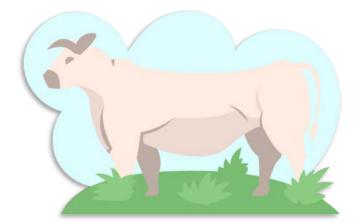
# Objective

Determine the effectiveness of optimized feedback in a beef cattle breeding simulation using an iterative approach.



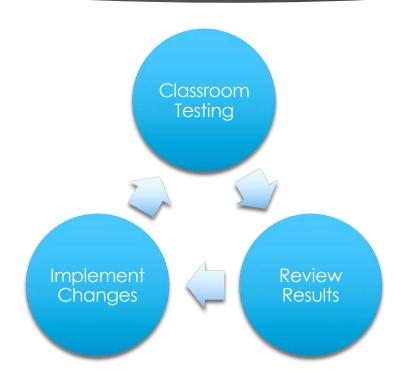
#### The Simulation

- SeeBeefGenetics™ is an online, beef cattle breeding simulation.
- ▶ Illustrates long-term cattle breeding concepts including:
  - Stochastic Genetic Principles
  - ▶ EPD-based Selection
  - Relevant Production Traits
- ▶ Features objective-based modules on topics including:
  - Mendelian Genetics
- Selection Methods
- Quantitative Genetics
- Sire Selection
- Correlated Response
- Crossbreeding





# Iterative Testing



181 Students

Michigan State University

University of Missouri

Objective: General Feedback

Correlated Response Scenario

Completed scenario and survey (IRB #2009504 C)



152 Students

University of Missouri

Objective: Establish feedback necessity

Tandem Selection

Independent Culling

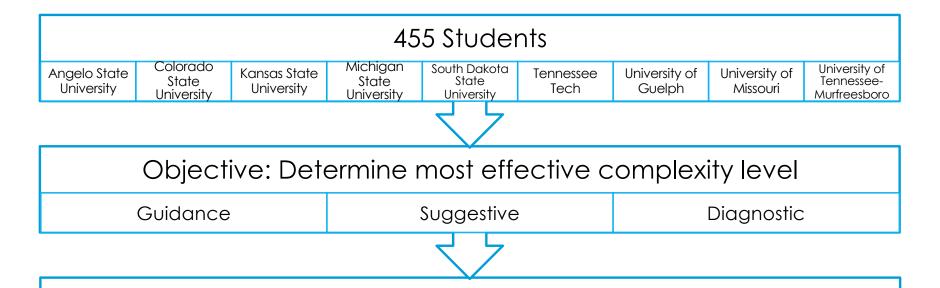
Index Selection

Completed pretest, scenario, posttest and survey (IRB #2009504 C)

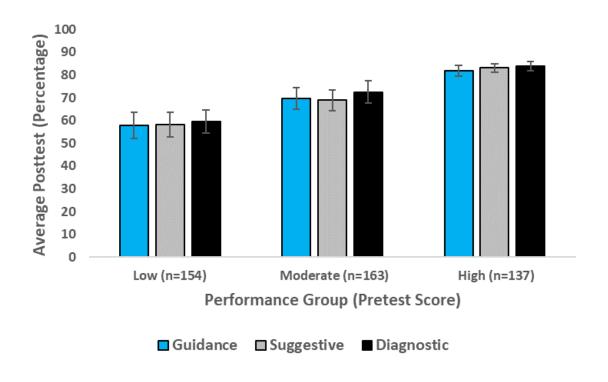
#### Iteration 2 Results

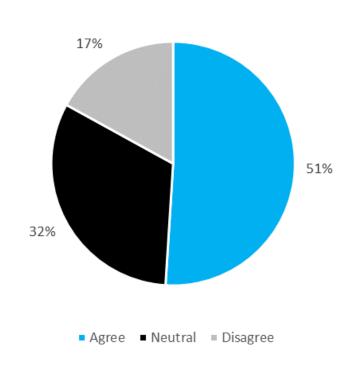
- No difference in pretest and posttest score.
- Qualitative responses:
  - "It was hard to understand what my data meant for my herd."
  - "I didn't know if my herd was improving or not."

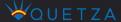




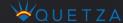
Completed pretest, scenario, posttest and survey (IRB #2009504 C)







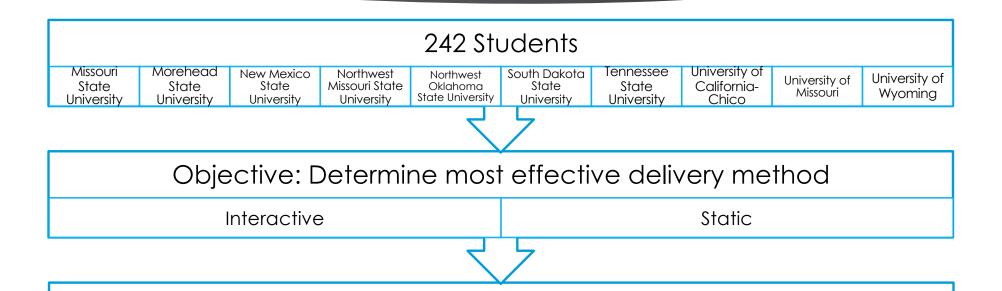
"Vince sometimes contradicted what my goals for my breeding operation were."



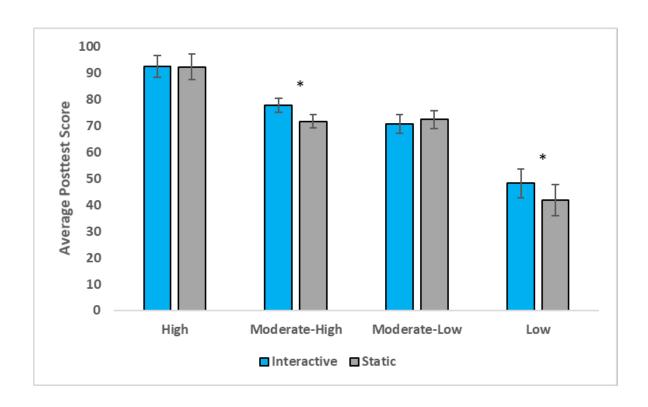
"I did not read Vince's suggestions."

"I didn't really use Vince."

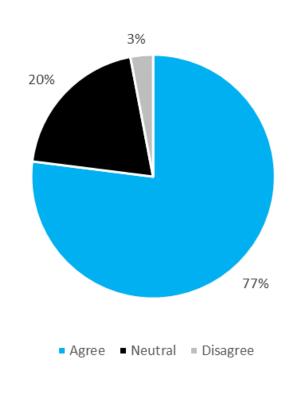


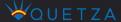


Completed pretest, scenario, posttest and survey (IRB #2012193 MU)









"Personally, I liked when he asked me questions as I went along. It really helped me to understand the entire scope of the scenario."

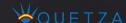
"He pointed out some important things to me that I otherwise may have overlooked."

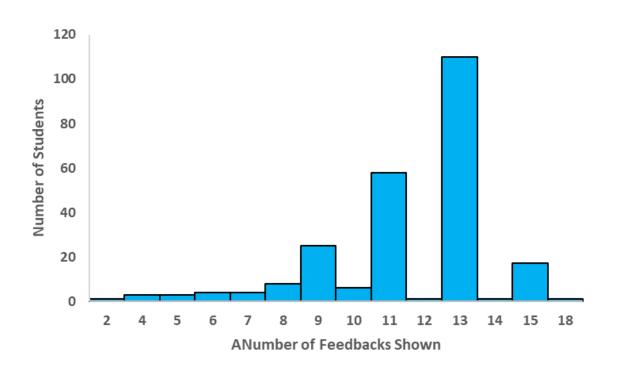


"It did help but I probably could have had a little more."

"He needed to have a tad more detail."

"Sometimes I needed more."







"He would give advice I already knew"

"I didn't really need his help"



### Conclusions



- ▶ Feedback is not one-size-fits-all.
- Must consider:
  - ▶ Learner characteristics such as prior knowledge
  - Student engagement with feedback
  - Content
  - Timing



#### Future Work

- Determine effects of complexity level using interactive feedback
- Students will be randomly assigned to one feedback group:
  - ▶ Interactive, Conformational Feedback
  - ▶ Interactive, Knowledge of Correct Answer
  - ▶ Interactive, Elaborated Feedback
- ▶ Will take students ~1 hour to complete study.





# Acknowledgments

A big thanks to all the students and professors who have participated in this research study.

This work was supported by NIFA Grant No. 2018-67011-28051, the MU STAR Grant Program, and NSF I-Corps Sites.



## Questions or Comments

- ▶ Information about SeeBeefGenetics<sup>™</sup> is available at <u>www.seegenetics.com</u>
- ► Contact me at <u>maria.haag@quetza.org</u> if you would like more information.

