Computer Technology Competency Needs for Collegiate Agricultural Education Students

Assumption VS. Reality

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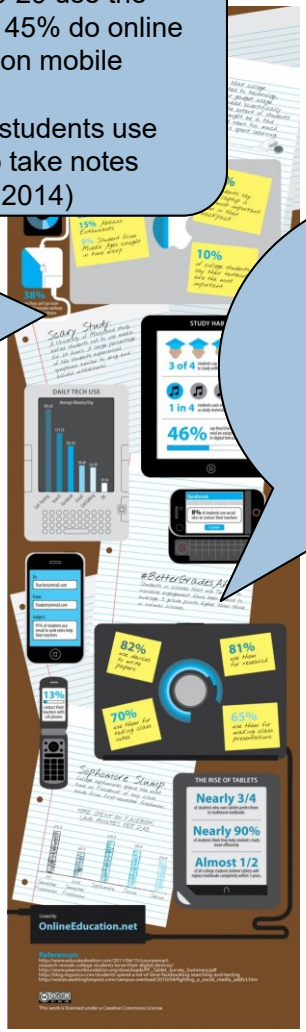
Technology Currently Used By College Students

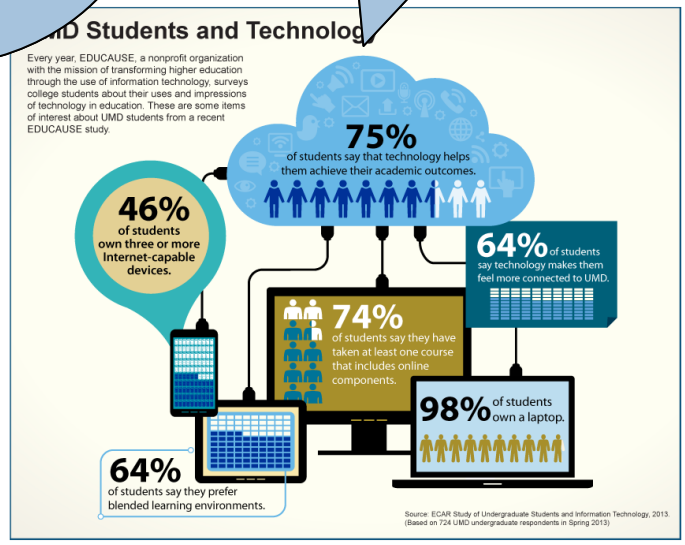
- 98% of 18-29 use the internet – 45% do online browsing on mobile device
- 83.3% of students use laptops to take notes (EdTech, 2014)

Dairy Tech Use Each Day:
181.43 minutes texting
131.35 Searching
101.93 on Facebook
(EdTechReview, 2013)



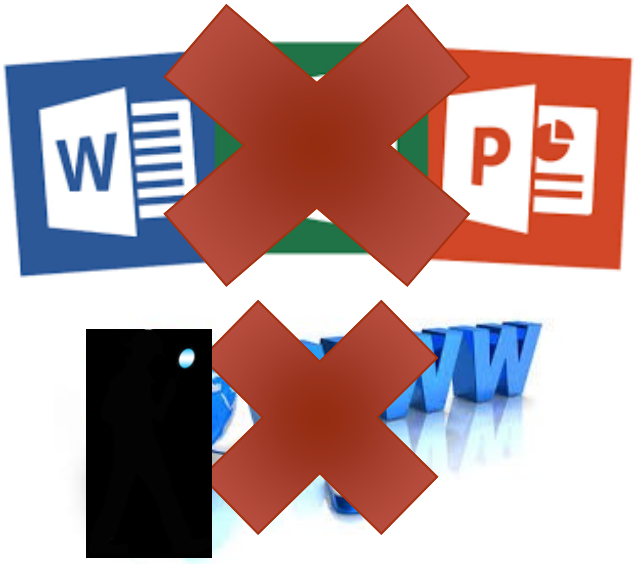
Use devices to write paper (82%), do research (81%), taking notes (70%), create class presentation (65%), etc. ((EdTechReview, 2013)

98% of students own laptops (University of Maryland, 2013).



ASSUMPTION

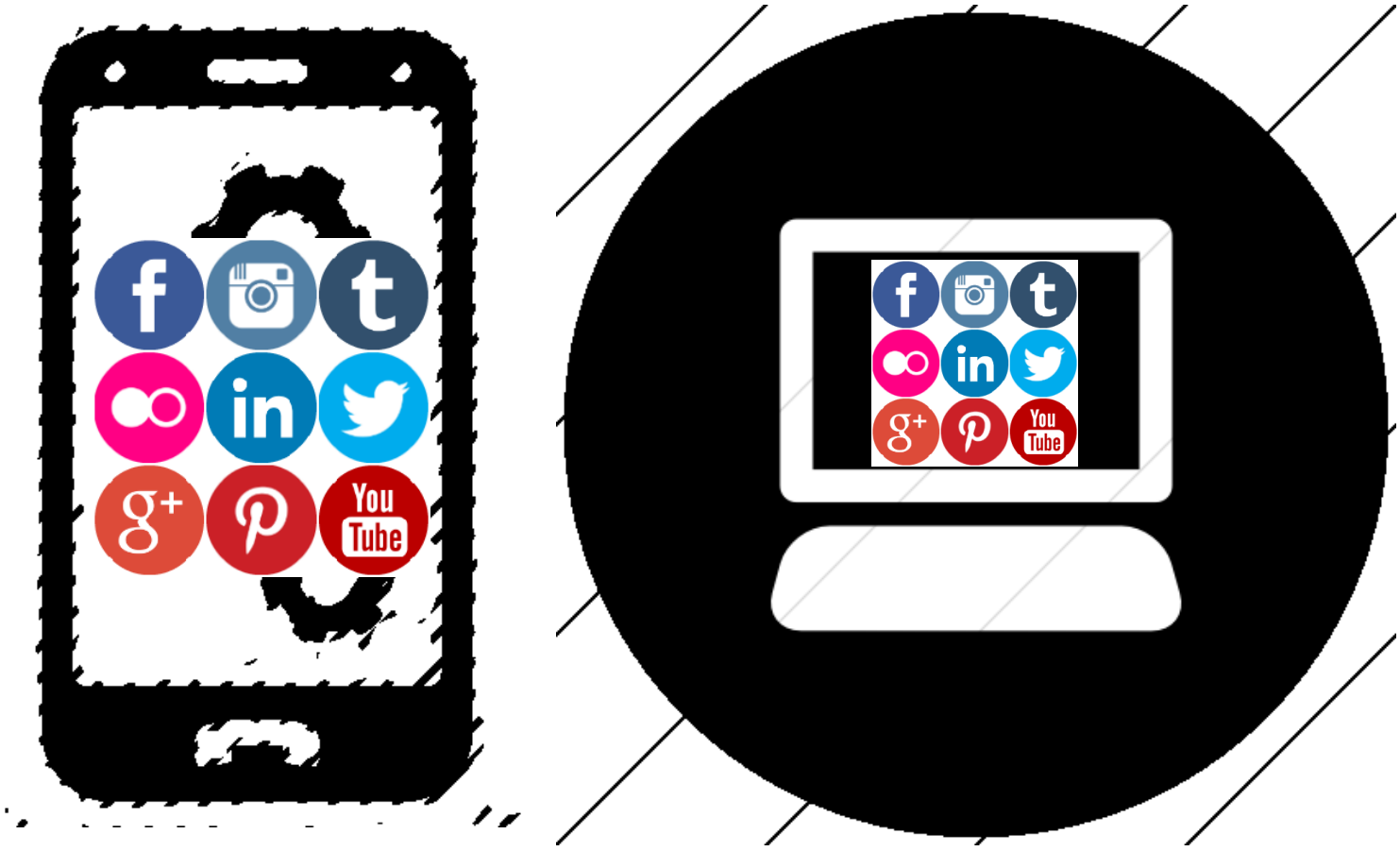
Technology-oriented
Learn new technology quickly
Use technology all the time



REALITY

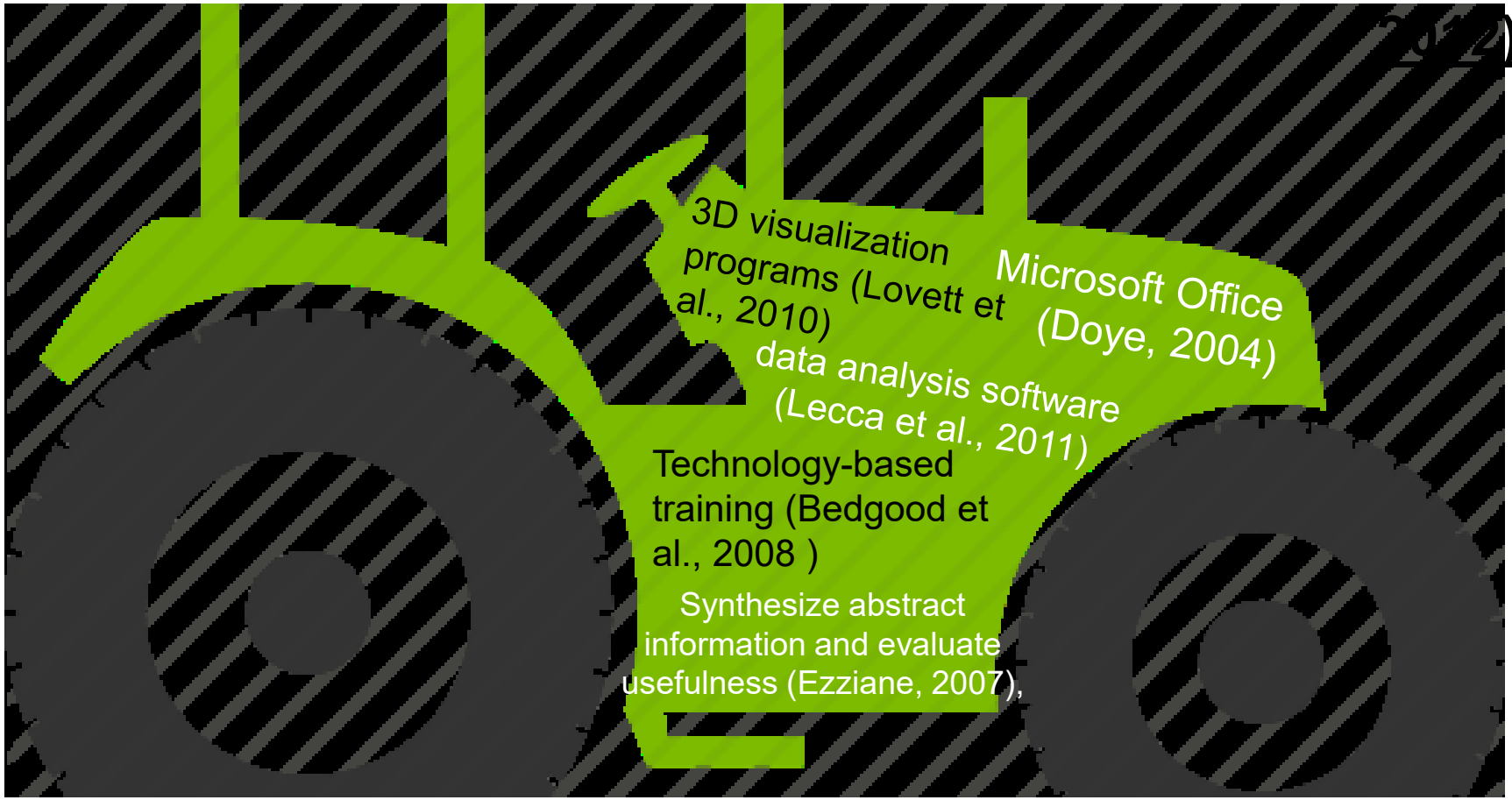
- (Edgar et al. (2012)

MORE REALITY



REALITY
(in Ag Industries)

Trained workers with computer skills (Holt and Brockett, 2012)



Mismatch

Recommendations

Survey employer

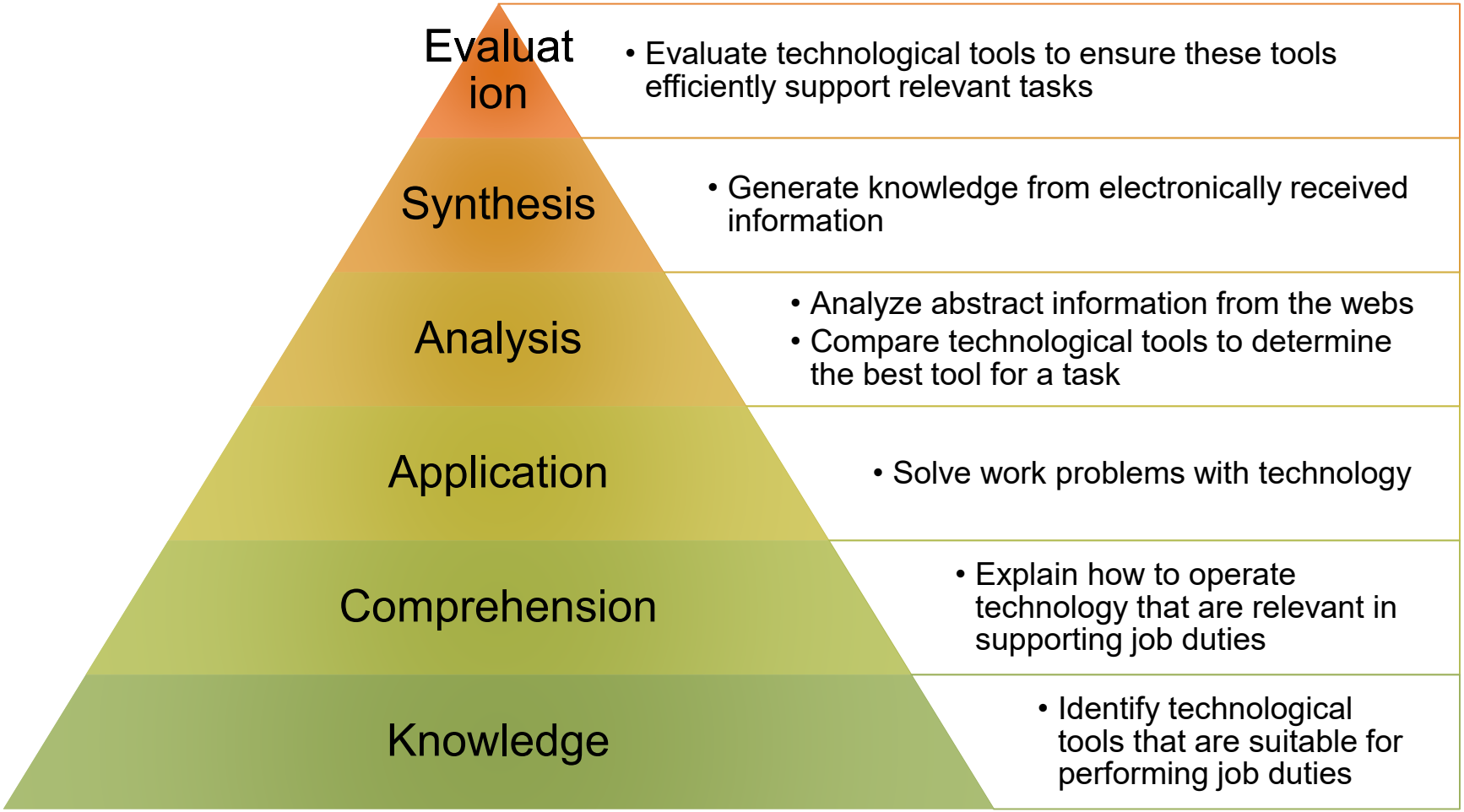
- Identify specific computer skills
- Review current programs and curricular
- Develop technology related competencies

Research on students' efficacy

- Identify missing skills
- Identify training needs
- Develop competency-based curricular

The Competencies

Based on Bloom's Taxonomy



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